

WILLIAM RALSTON DANIEL

Seattle, WA | +1 (630) 359-9158 | williamralstondaniel@gmail.com | [linkedin.com/in/william-ralston-daniel](https://www.linkedin.com/in/william-ralston-daniel) |
PORTFOLIO-URL-GOES-HERE

SUMMARY

Apparel design student with hands-on experience in both design development and industrial garment construction. Skilled in 3D garment prototyping with CLO3D and in translating customer and team feedback into producible, market-ready designs. Brings a maker's understanding of construction to the design process, with a focus on creating pieces that are creative, well-made, and commercially viable.

EDUCATION

Washington State University

B.A. in Merchandising and Apparel Design

– Relevant coursework: Flat Pattern, Textiles, Merchandising, CAD Software

Pullman, WA

Expected Spring 2028

EXPERIENCE

Solumbra

Design Intern

Seattle, WA

May 2026 – August 2026

- Developed 3D garment prototypes and design drafts in **CLO3D**, supporting concept development for a new product line
- Collaborated with lead designers in design meetings, contributing ideas and project work for an upcoming collection
- Engaged directly with customers to gather product feedback, then translated insights into concrete design decisions
- Strengthened communication and listening skills while supporting a brand focused on sun-protective apparel

Creative Foam

Industrial Sewer

Mukilteo, WA

February 2025 – May 2025

- Constructed finished products from patterns and technical instructions, maintaining consistent stitch quality and accuracy in a high-volume production environment
- Performed routine machine maintenance and troubleshooting, minimizing downtime and keeping production on schedule
- Tracked inventory of thread, needles, and buttons, reordering supplies proactively to prevent workflow interruptions
- Sustained focus and output through 10–12 hour production shifts, demonstrating reliability and work ethic

Washington State University – Apparel, Merchandising, Design & Textiles

Undergraduate Research Assistant

Pullman, WA

October 2025 – Present

- Support faculty research on sustainability in the apparel and fashion industry, completing weekly assigned research tasks
- Conduct literature reviews and help develop research materials for ongoing projects
- Presenting findings at WSU's Showcase for Undergraduate Research and Creative Activities (SURCA), March 22, 2026

SKILLS

Software: CLO3D, Adobe CC (Illustrator, Photoshop), AutoCAD, Excel, Google Docs

Hands-On: Flat Pattern, Industrial Sample Sewing, Machine Maintenance & Troubleshooting

Technique: Brand Knowledge, Trend Awareness, Creative Development

ACTIVITIES

Volunteer, Washington State University Fashion Show